Signs of Life

Femily chellenge



Inspire a faith that lasts

Having fun with other families and people from church can really help us all to reconnect with God's family.

Take on these family challenges and have some fun together!

These can easily be run online using Zoom or a similar video platform, and are suitable for all ages to get involved.

If you've been on the *Signs of life - Scavenger hunt*, bring the things you've collected and show each other too.

The four family challenges are based on Psalm 100. You could read the psalm together at the start or you can just enjoy doing the challenges with each other!

And if you're feeling creative, have each family think up one extra challenge to keep going, or as a reason to meet up again!



- Each family works together as a team for each challenge.
- Stick to the time limit for each challenge – you might need to appoint a time keeper to let you know how long is left!
- You can allocate points if you want to make it competitive, or just leave it as a bit of fun!



Family challenges:





Using items from your kitchen only, try and play your favourite song from church and see if people can guess what it is. Make a joyful noise!!

② 3 minutes

Get 3 points for each team that guesses your song correctly



Find 5 things in your home that bring you joy or make you smile and tell everyone why.

2 minutes

Get 5 points for the object that makes people laugh the most



Create a Bible scene that has sheep in it. You could act it out, use some toys or draw a picture, just make sure everyone is involved! See if the other teams can guess what scene you've made.

② 5 minutes

Vote on your favourite scene. Whoever gets the most votes gets 5 points!



Pick a word from Psalm 100 and spell it out using objects that begin with each letter.

E.g. T = train, H = handbag etc.

① 4 minutes

The guessing team get 5 points if they guess the word correctly in less than 30 seconds.

If it takes longer than 30 seconds, the challenge team get 5 points!





















